



We facilitated workshops with survival game players to explore their needs and brainstorm ideas

1	Objectives	<div>✓ Build empathy to understand the needs of survival game players</div> <div>✓ Brainstorm ideas to craft an engaging gameplay experience</div> <div>✓ (Additional) Gather feedback on our early concepts</div>
2	Participants	<div>✓ Survival Game Players (14 Individuals) – Recruited based on their gameplay preferences listed below</div> <div><div>EXTREME SV</div> (5 Individuals) · <div>EXPLORATION</div> (4 Individuals) · <div>CREATION</div> (5 Individuals)</div>
	Methods	<div>✓ Collaborative Workshop</div>

