

We observed participants completing tasks, and interviewed them afterward about their behaviors

Features		Objectives	Task
1. Menu	T1	Navigability	Please set the skill shortcut appearing above to appear smaller
	T2	Navigability	Please change the UI color theme to 'Neon Green'
2. Messenger	T3	Accessibility	Please initiate a one-on-one conversation with 'MabiHuman1'
	T4	Accessibility	Please send a letter to a player named 'MabiHuman1'
	T5		Please find and use the map to go to the nearby 'Plaza'
11. Market	T22	Accessibility	Please go to the feature where players can trade items
	T23	Accessibility	Please register one 'Health Potion' for sale in Market